

LEAGUE OPERATOR HANDBOOK 2022-23



PREFACE

The All India Football Federation (AIFF) is pleased to introduce the third edition of the Golden Baby Leagues for Season 2022-23. After 2 successful years of the Golden Baby Leagues, the project was affected by Covid. We recognise the passion, resilience and perseverance of our League Operators who continued to engage the children through various ways during this period and now that the pandemic seems to be behind us, we invite you to get the children back to the playground to enjoy, learn and make friends playing football, futsal and/or beach soccer through the Golden Baby Leagues.

This Handbook is aimed for all stakeholders of Indian Football who want to engage the children through football and make a difference, be it clubs, academies, schools, non-government organisations, parents, coaches or football fans. Everyone! Anyone can organise the AIFF Golden Baby Leagues, anywhere in the country. The Leagues aim to bring Football right to the children's local communities irrespective of their gender, religion, economic background or ethnic origin.

Based on feedback from our League Operators, we have made the Guidelines even more flexible and easy to organise this season. A key aim is to provide a safe, welcoming, fun and quality football experience and we hope that the Handbook helps you in creating such a playing environment for our children.

Your queries, feedback, and stories are valued and can be sent to babyleagues@the-aiff.com.

We wish you all the best for the new season. Let's join hands in taking Indian Football forward together.

Team Golden Baby Leagues

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INTRODUCTION

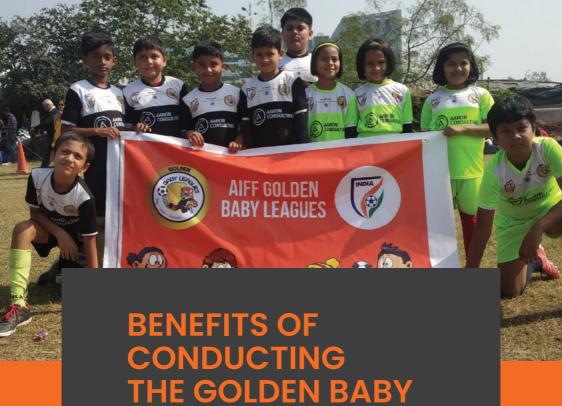
The AIFF Golden Baby Leagues is a player development project initiated by the All India Football Federation for engagement of players aged Under 6 to Under 12. The project aims to provide a platform for playing football to every kid in the country. It's many objectives include:

- Providing a game environment for kids
- Building block for youth football
- Developing a football culture
- Long term engagement and development of players
- Creating an environment of fun, learning and friendship
- Football for all

This is achieved by recognizing and empowering individuals and organisations to conduct Golden Baby Leagues for kids in their communities and regions with the support of the AIFF Member Associations.

Applying to organise a Golden Baby League is fairly easy. The prospective League Operators can download the Golden Baby Leagues mobile application and apply for approval through the App. After approval from the AIFF Member Association, the Operator can proceed to conduct the 'recognised' Golden Baby League according to the guidelines of this Handbook.

The League Operator receives recognition for conducting the Golden Baby League once they have updated all information on the Mobile app and completed other formalities requested by AIFF.

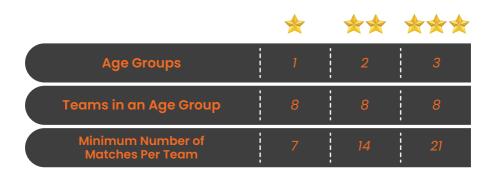


- Easy to operate and organise
- Cost effective

LEAGUES

- Provide age development appropriate games for children
- Attractive engagement model to attract kids, parents and coaches
- League management made easy through the App
- Requires basic infrastructure
- Can be conducted by any individual or organisation
- Recognition from the All India Football
 Federation and it's Member Association

GOLDEN BABY LEAGUES CATEGORIES



The League Operator can choose the category of Golden Baby League they would like to organise this Season.

Their League will be recognised accordingly.

1 Star Golden Baby Leagues:

Ideal for new Golden Baby League Operators

2 Stars Golden Baby Leagues:

- Ideal for experienced League Operators who can engage more age groups and children.
- AIFF Accredited Academies will be required to meet these criteria for Academy Accreditation points.

3 Stars Golden Baby Leagues:

- Ideal for Clubs and Academies who want to form a long term development pathway of home-grown players.
- Indian Super League and I-League clubs will be required to meet these criteria for Club Licensing.

1:1 (ONE ALL) SUBSIDY

FIFA, AFC, and AIFF remain committed to the development of women's football including the growth in participation of female players, coaches, referees, volunteers, and leaders. We would love to see an equal participation of all genders in football and an equal ratio of boys and girls playing on the field i.e. 1:1 ratio. To achieve this objective, AIFF is pleased to offer the 1:1 (One AII) Subsidy through the FIFA Women's Development Programme Fund. This subsidy encourages all League Operators to ensure maximum participation of girls in the Golden Baby Leagues.

To be eligible for the subsidy, the League Operator will need to ensure a minimum of 50% female participation of players in the League.

League Operators should also consider conducting Leagues for girls exclusively.

The subsidy will be provided for 49 League Operators across the three League Categories as follows:

Category	Number of Leagues	Subsidy Amount
1 Star	28	₹25,000
2 Star	14	₹50,000
3 Star	7	₹1,00,000

If there are more eligible Leagues in the respective category, the best Leagues will be chosen as per Appendix A of this Handbook. The subsidy will be given at the end of the Golden Baby Leagues season.

MATCH FORMAT | FOOTBALL

UI2	Mixed	2011 or 2012	,	1	ı	1	7 v 7 (GK)	8 v 8 (GK)	9 v 9 (GK)	2x24 min	8 min	4 or 5	2	က	Yes	,	6x2m
 5	Mixed	2012 or 2013		•	•	•	7 v 7 (GK)	8 v 8 (GK)	9 v 9 (GK)	2x24 min	8 min	4 or 5	2	က	Yes	'	6x2m
010	Mixed	2013 or 2014		'	5 ^ 5	9 ^ 9	7 v 7 (GK)			2x18 min	6 min	4	2	က	For 7v7 only	1.82x1.22m	5x2m
60	Mixed	2014 or 2015	ı	4 ^ 4	5 v 5	9 ^ 9	7 v 7 (GK)	ı	ı	2x18 min	6 min	4	2	က	For 7v7 only	1.82x1.22m	5x2m
0.8	Mixed	2015 or 2016	,	4 v 4	5 v 5	ı	1	ı	ı	2x12 min	4 min	3 or 4	2	က	9 2	1.82x1.22m	•
70	Mixed	2016 or 2017	3 v 3	4 v 4	5 v 5	I	I	ı	ı	2x12 min	4 min	3 or 4	2	က	N O N	1.82x1.22m	1
90	Mixed	2017 or 2018	3 v 3	•	•	•	1			4x6 min	2 min	3 or 4	2	က	O N	1.82x1.22m	
Age Groups	Gender preference	Age Criteria (born in)	Playing format							Match time	Interval time	Football size	Maximum matches per day	Maximum match days per week	Goalkeeper	Maximum Goal posts dimension (without goalkeeper)	Maximum Goal posts dimension (with goalkeeper)

MATCH FORMAT | FUTSAL

U12	Mixed	2011 or 2012	- - 5 v 5 (GK)	2x20 min	7 min	3 or 4	2	က	Yes		3x2m	
5	Mixed	2012 or 2013	- - 5 v 5 (GK)	2x20 min	7 min	3 or 4	2	င	Yes	ı	3x2m	
OID	Mixed	2013 or 2014	- 4 v 4 5 v 5 (GK)	2x15 min	5 min	3 or 4	2	က	For 5v5 only	1.82x1.22m	3x2m	
60	Mixed	2014 or 2015	- 4 v 4 5 v 5 (GK)	2x15 min	5 min	3 or 4	2	က	For 5v5 only	1.82x1.22m	3x2m	
80	Mixed	2015 or 2016	1 4 4 × 1	2x12 min	4 min	3 or 4	2	က	ON.	1.82x1.22m	ı	
U7	Mixed	2016 or 2017	3v3 4 v 4 -	2x12 min	4 min	3 or 4	2	က	No	1.82x1.22m	ı	
90	Mixed	2017 or 2018	343	4x6 min	2 min	3 or 4	2	က	No	1.82x1.22m		
Age Groups	Gender preference	Age Criteria (born in)	Playing format	Match time	Interval time	Futsal Ball size	Maximum matches per day	Maximum match days per week	Goalkeeper	Maximum Goal posts dimension (without goalkeeper)	Maximum Goal posts dimension (with goalkeeper)	

[•] Futsal can be played both indoor and outdoor on flat, smooth and non-abrasive surfaces. For Golden Baby Leagues, it can also be played on artificial turf.

[•] Futsal is played with a low bounce Futsal ball. Size 3 is recommended for children but can also be played with a size 4 Futsal ball.

MATCH FORMAT | BEACH SOCCER

U12	Mixed	2011 or 2012	- - 5 v 5 (GK)	3x6 min	2 min	4 or 5	2	က	Yes	ı	4x2m	
5	Mixed	2012 or 2013	- - 5 v 5 (GK)	3x6 min	2 min	4 or 5	2	င	Yes	ı	4x2m	
OIU	Mixed	2013 or 2014	_ 4 v 4 5 v 5 (GK)	3x5 min	2 min	4	2	က	For 5v5 only For 5v5 only	1.82x1.22m	4x2m	
60	Mixed	2014 or 2015	_ 4 v 4 5 v 5 (GK)	3x5 min	2 min	4	2	က	For 5v5 only	1.82x1.22m	4x2m	
8N	Mixed	2015 or 2016	4 > 4	3x4 min	l min	3 or 4	2	က	No	1.82x1.22m	١	
70	Mixed	2016 or 2017	3v3 4 v 4 -	3x4 min	l min	3 or 4	2	က	ON N	1.82x1.22m		
90	Mixed	2017 or 2018	3v3 -	3x3 min	1 min	3 or 4	2	က	ON N	1.82x1.22m	ı	
Age Groups	Gender preference	Age Criteria (born in)	Playing format	Match time	Interval time	Ball size	Maximum matches per day	Maximum match days per week	Goalkeeper	Maximum Goal posts dimension (without goalkeeper)	Maximum Goal posts dimension (with goalkeeper)	

Beach Soccer is played bare feet on sand, hence it is extremely important that the sand must not be
rough and be free of pebbles, shells or any other objects that could injure a person.

Usually Beach Soccer is played near a water body, hence it is extremely important that the League Operator

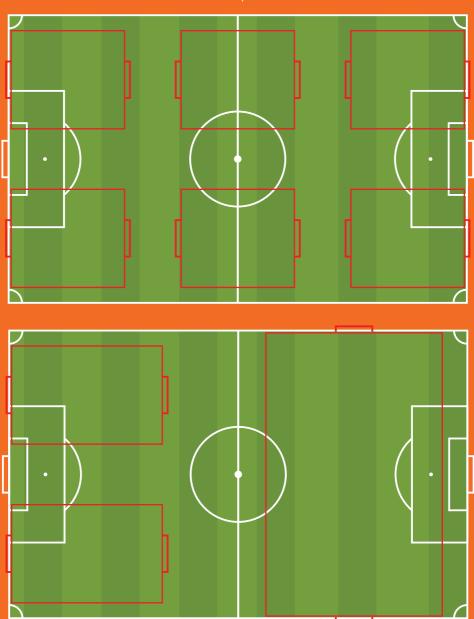
Beach soccer can be played with a regular football by reducing the air pressure by 0.2 atm from a standard football requirement.

POINT SYSTEM



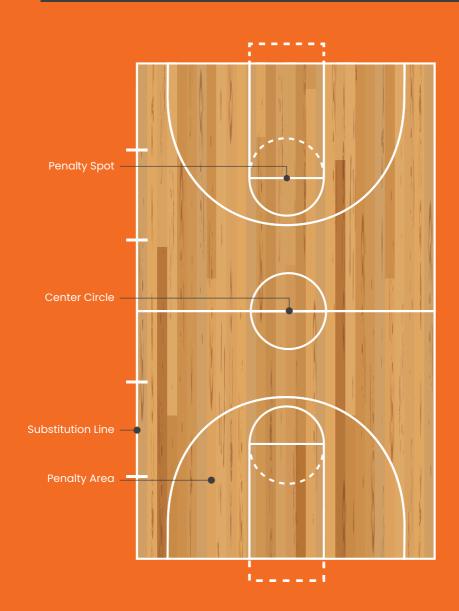
PITCH ORGANISATION ON MATCH DAYS

Examples:

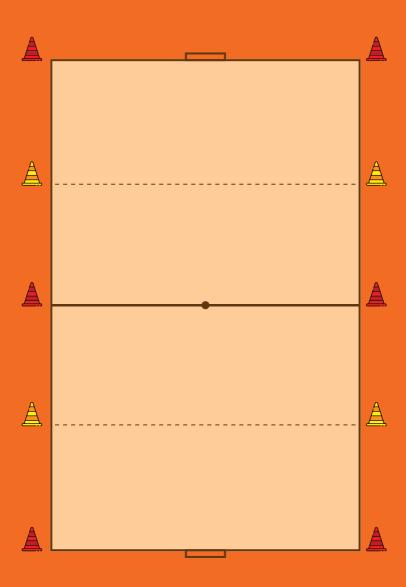


FUTSAL ON A BASKETBALL COURT

For Golden Baby Leagues, a basketball court can be modified to play Futsal without any major changes to the markings.



BEACH SOCCER FIELD OF PLAY





Types of surfaces and balls:



Natural Grass



Artificial Flooring



Wooden Floor



Artificial Pitch



Concrete Floor



Sandy surface

- Venue should be safe and well maintained
- Should be an even playing surface
- Except for Futsal, goal posts must be properly secured so that they are safe and cannot be moved to prevent injuries to children.
- Should have adequate drinking water available for players and spectators
- Should have designated toilets available for all genders
- Clear markings on the field of play
- Attractive for the kids with League related branding and promotion.

 Using AIFF and Golden Baby Leagues branding is also recommended.
- For matches in the evenings/nights, the lighting should be adequate.
- Recommendation: Referee should have a proper uniform kit and whistle
- Designated Spectators' Areas should be made using cones, ropes or any other barrier. No spectators (or parents) should be allowed in the area reserved for children and team managers.



- An Emergency First-Aid kit should be kept at the venue. At least one individual, present at the venue, should be trained on providing First-Aid and Basic Life Support.
- A physio/doctor, at the venue, is recommended.
- Make sure that the emergency telephone numbers, address and direction for ambulance, doctor on call and nearby hospital are at hand.
 This detail should be made available to the Team Managers before the start of the League. These numbers should also be displayed at the venue.
- Organise drinks breaks (encourage drinking water often in small quantities). Ideal quantity of water: 200 ml every 15-20 mins. Water should be made available for players and volunteers.
- Players should warm up before a match
- League Operators should be considerate of the prevailing weather conditions like heat, thunderstorm/lightning etc for the safety of everyone.



THE FEELING OF SAFETY

Protecting children from physical and emotional harm. A child who does not feel safe will find it difficult to be happy and enjoy the activities.

THE FEELING OF BEING WELCOME

Feeling welcome irrespective of the child's age, gender, ability/disability, size, culture or language. Football is an environment in which there must be no discrimination of any kind.

THE FEELING OF BEING A "GOOD PLAYER"

Every child must feel capable. For this reason, children must always be encouraged, emphasising the good points rather than the bad.

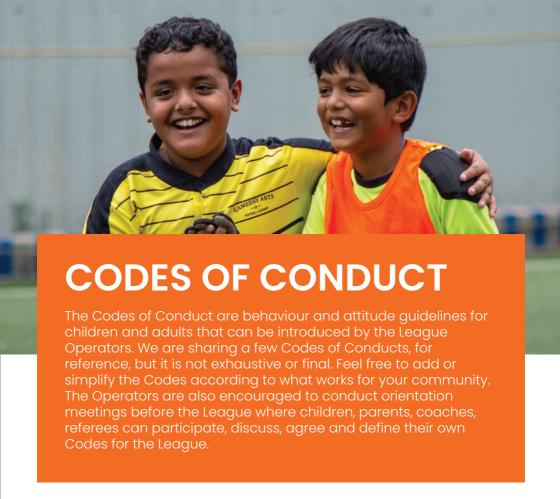
THE FEELING OF FRIENDSHIP

Developing and creating an environment to develop friendship amongst players of their own and other teams. Adults can lead by example.

THE FEELING OF BEING IMPORTANT

Children must be encouraged to be creative and expressive.





THE CHILDREN'S CODE

I will:

- Play to enjoy and be happy
- Be a good teammate
- Respect opponents and greet them before and after the game.
- Learn and respect the rules of the game
- Accept the decisions of the referee and the coaches
- Play fair
- Be humble in winning and gracious in losing
- Travel with my coaches, parents or guardians to the game
- Let my coaches, parents or guardians know if a child or I am unwell or injured
- Speak with my coaches, parents or guardians if a child or I am not happy about something or do not feel safe

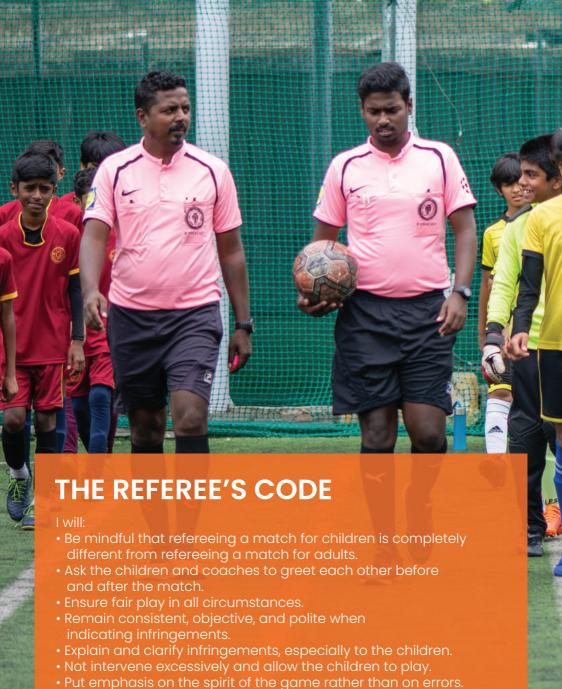


THE GUARDIAN'S CODE

COACHES | PARENTS | VOLUNTEERS | ALL ADULTS INVOLVED

I will:

- Encourage children to play fortheir own enjoyment.
- Praise effort and participation, and not results.
- Never reprimand a child for a technical error or for losing a match
- Encourage children to always respect the Laws of the Game.
- Encourage and congratulate both teams, irrespective of the result of the game.
- Respect the decisions of the coaches and referees, and guide the children to do the same thing.
- Encourage children rather than force or oblige.
- Be aware of any illness or injury of the children concerned
- Help to eradicate all abuse from football and help provide a safe and positive environment for the children.
- Support, encourage and help volunteers, coaches, organisers, and officials in their work and never criticise or discourage them.
- Serve as a role model for the children and lead with example.



• Not tolerate inappropriate language from children or adults.

Protect the children from injuries or abuse.Maintain a positive and cheerful manner.

DISTRICT CHAMPIONSHIP

- Each district which conducts 5 or more Golden Baby Leagues would be eligible for a District Championship playoff round.
- The players from each Golden Baby League would be chosen by the League Operator and will represent the respective Golden Baby League team.
- The Championship will be played in U8, U10 and U12 age categories.
- This will also provide opportunities for scouts of Academies and Clubs to recruit players for the Youth Leagues.
- The Winners in each age category would be proclaimed District Champions!





LEAGUE OPERATOR RANKING

The League Operators will be ranked and recognised according to their performance on the following parameters, within each category of 1 Star, 2 Stars and 3 Stars Golden Baby Leagues. More information on Appendix A:

- Total number of matches played across all age groups
- Ratio of participation of younger players
- Participation of girls.
- Number of registered E Certificate Coaches
- Venue Assessment by an AIFF representative
- Use of Social Media





MODIFIED FOOTBALL LAWS OF THE GAME: 3v3

Law 1: The Field of Play	Width: 10-12 metres Length: 15-20 metres
Law 2: The Ball	The ball size can be 3 or 4.
Law 3: The Players	4-5 players (3 outfield players + 1-2 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Not required
Law 7: The Duration of the Match	Match time: 4 quarters of 6 minutes each Break time: 2 minutes
Law 8: The start and restart of play	Opponents must be at least 2 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	IFAB/FIFA Laws of the Game apply. However, we should be considerate of not stopping the play too many times. As much as possible, let the children play.
Law 13: Free kicks	All free kicks are direct. Opponents must be at least 2 yards away.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Kick-in	Ball can be kicked inside the pitch to restart play. All kick-ins are indirect i.e. goals cannot be scored from a kick-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team.
	Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FOOTBALL LAWS OF THE GAME: 4v4

Law 1: The Field of Play Width: 12-15 metres Length: 20-25 metres Law 2: The Ball The ball size can be 3 or 4. Law 3: The Players 6-7 players (4 outfield players + 2-3 substitutes) Substitution is unlimited and can occur at any stoppage. Law 4: The Players' Equipment Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours. Law 5: The Referee A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams. Law 6: The Other Match Officials Not required Match time: 2 halves of 12 minutes each Break time: 4 minutes Law 8: The start and restart of play Opponents must be at least 3 yards away from the centre mark. Law 9: Ball in and out of play Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch. Law 10: Determining the outcome of a match No offside Law 11: Offside No offside Law 12: Fouls and Misconduct IFAB/FIFA Laws of the Game apply. However, we should be considerate of not stopping the play too many times. As much as possible, let the children play. Law 13: Free kicks All free kicks are direct. Opponents must be at least 3 yards oway. Law 14: The Penalty Kick A penalty kick is awarded if the referee/game official
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Law 16: The Goal Kick If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team.
Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FOOTBALL LAWS OF THE GAME: 5v5

Law 1: The Field of Play	Width: 20-25 metres Length: 30-35 metres
Law 2: The Ball	The ball size can be 3 or 4 for Under 7 and 8. The ball size must be 4 for Under 9 and 10.
Law 3: The Players	7-8 players (5 outfield players + 2-3 substitutes) Substitution is unlimited and can occur at any stoppage.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Not required
Law 7: The Duration of the Match	For Under 7 and 8: Match time: 2 halves of 12 minutes each Break time: 4 minutes For Under 9 and 10: Match time: 2 halves of 18 minutes each Break time: 6 minutes
Law 8: The start and restart of play	Opponents must be at least 4 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	Under 7 and 8: IFAB/FIFA Laws of the Game apply. However, we should be considerate of not stopping the play too many times. As much as possible, let the children play. Under 9 and 10: IFAB/FIFA Laws of the Game apply. Yellow and red cards are introduced. Yellow card for caution. If a player gets two yellow cards or a red card, they will be out of the game for 2 minutes.
Law 13: Free kicks	All free kicks are direct.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Kick-in	Ball can be kicked inside the pitch to restart play. All kick-ins are indirect i.e. goals cannot be scored from a kick-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area.
	In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FOOTBALL LAWS OF THE GAME: 6V6

Law 1: The Field of Play	Width: 25-30 metres Length: 35-40 metres
Law 2: The Ball	The ball size must be 4.
Law 3: The Players	9-10 players (6 outfield players + 3-4 substitutes) Substitution is unlimited and can occur at any stoppage.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Not required
Law 7: The Duration of the Match	Match time: 2 halves of 18 minutes each Break time: 6 minutes
Law 8: The start and restart of play	Opponents must be at least 5 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	IFAB/FIFA Laws of the Game apply. However, we should be considerate of not stopping the play too many times. As much as possible, let the children play. Yellow and red cards are introduced. Yellow card for caution. If a player gets two yellow or a red card, they will be out of the game for 2 minutes.
Law 13: Free kicks	All free kicks are direct.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Kick-in	Ball can be kicked inside the pitch to restart play. All kick-ins are indirect i.e. goals cannot be scored from a kick-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FOOTBALL LAWS OF THE GAME: 7v7(GK)

Law 1: The Field of Play	Width: 30-35 metres Length: 45-50 metres
Law 2: The Ball	Under 9 and 10: Ball size must be 4. Under 11 and 12: Ball size can be 4 or 5.
Law 3: The Players	10-11 players (6 outfield players + goalkeeper + 3-4 substitutes) Substitution is unlimited and can occur at any stoppage.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours. For goalkeepers, gloves are recommended but not compulsory.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Under 9 and 10: Match time: 2 halves of 18 minutes each. Break time: 6 minutes Under 11 and 12: Match time: 2 halves of 24 minutes each. Break time: 8 minutes
Law 8: The start and restart of play	Opponents must be at least 6 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball must be thrown inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	Offside rule is optional.
Law 12: Fouls and Misconduct	IFAB/FIFA Laws of the Game apply. Yellow and red cards are introduced. Yellow card for caution. If a player gets two yellow or a red card, they will be out of the game for 2 minutes.
Law 13: Free kicks	Under 9 and 10: All free kicks are direct Under 11 and 12: Indirect free kicks to be introduced.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Throw-in	Ball must be thrown inside the pitch to restart play. Goals cannot be scored by a direct throw-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FOOTBALL LAWS OF THE GAME: 8v8(GK)

Law 1: The Field of Play	Width: 35-45 metres Length: 50-60 metres
Law 2: The Ball	The ball size can be 4 or 5.
Law 3: The Players	11-12 players (7 outfield players + goalkeeper + 3-4 substitutes) Substitution is unlimited and can occur at any stoppage.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours. For goalkeepers, gloves are recommended but not compulsory.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Match time: 2 halves of 24 minutes each Break time: 8 minutes
Law 8: The start and restart of play	Opponents must be at least 7 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball must be thrown inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	Offside rule is optional.
Law 12: Fouls and Misconduct	IFAB/FIFA Laws of the Game apply. Yellow and red cards are introduced. Yellow card for caution. If a player gets two yellow or a red card, they will be out of the game for 2 minutes.
Law 13: Free kicks	IFAB/FIFA Laws of the Game apply. Free kicks can be direct or indirect.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Throw-in	Ball must be thrown inside the pitch to restart play. Goals cannot be scored by a direct throw-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FOOTBALL LAWS OF THE GAME: 9v9(GK)

Law 1: The Field of Play	Width: 45-50 metres Length: 60-67 metres
Law 2: The Ball	The ball size can be 4 or 5.
Law 3: The Players	13-14 players (8 outfield players + goalkeeper + 4-5 substitutes) Substitution is unlimited and can occur at any stoppage.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours. For goalkeepers, gloves are recommended but not compulsory.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Match time: 2 halves of 24 minutes each Break time: 8 minutes
Law 8: The start and restart of play	Opponents must be at least 8 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball must be thrown inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	Offside rule is optional.
Law 12: Fouls and Misconduct	IFAB/FIFA Laws of the Game apply. Yellow and red cards are introduced. Yellow card for caution. If a player gets two yellow or a red card, they will be out of the game for 2 minutes.
Law 13: Free kicks	IFAB/FIFA Laws of the Game apply. Free kicks can be direct or indirect.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Throw-in	Ball must be thrown inside the pitch to restart play. Goals cannot be scored by a direct throw-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.



MODIFIED FUTSAL LAWS OF THE GAME: 3v3

Law 1: The Field of Play	Width: 10-12 metres Length: 15-20 metres
Law 2: The Ball	The ball size can be 3 or 4.
Law 3: The Players	4-5 players (3 outfield players + 1-2 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Not required
Law 7: The Duration of the Match	Match time: 4 quarters of 6 minutes each Break time: 2 minutes Running Clock: Time does not stop when ball is out of play.
Law 8: The start and restart of play	Opponents must be at least 2 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	FIFA Laws of the Game apply. However, we should be considerate of not stopping the play too many times. As much as possible, let the children play.
Law 13: Free kicks	All free kicks are direct. Opponents must be at least 2 yards away. Slide tackles are not permitted.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Kick-in	Ball can be kicked inside the pitch to restart play. All kick-ins are indirect i.e. goals cannot be scored from a kick-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FUTSAL LAWS OF THE GAME: 4v4

Law 1: The Field of Play	Width: 12-15 metres Length: 20-25 metres
Law 2: The Ball	It must be a Futsal Ball and can be size 3 or 4. Size 3 is recommended.
Law 3: The Players	6-7 players (4 outfield players + 2-3 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Not required
Law 7: The Duration of the Match	Under 7 and Under 8: Match time: 2 halves of 12 minutes each Break time: 4 minutes Under 9 and Under 10: Match time: 2 halves of 15 minutes each Break time: 5 minutes No extra time Running Clock: Time does not stop when ball is out of play
Law 8: The start and restart of play	Opponents must be at least 3 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	FIFA Laws of the Game apply. However, we should be considerate of not stopping the play too many times. As much as possible, let the children play.
Law 13: Free kicks	All free kicks are direct. Opponents must be at least 3 yards away. Slide tackles are not permitted.
Law 14: The Penalty Kick	A penalty kick is awarded if the referee/game official considers that a serious foul has been committed inside the penalty area.
Law 15: The Kick-in	Ball can be kicked inside the pitch to restart play. All kick-ins are indirect i.e. goals cannot be scored from a kick-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED FUTSAL LAWS OF THE GAME: 5v5(GK)

Law 1: The Field of Play	Width: Maximum 15 metres Length: Maximum 30 metres
Law 2: The Ball	It must be a Futsal Ball and can be size 3 or 4. Size 3 is recommended.
Law 3: The Players	8-9 players (4 outfield players + goalkeeper + 3-4 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Any sport shoes and shin guards are mandatory. Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours.
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Match time: 2 halves of 20 minutes each Break time: 7 minutes Running Clock: Time does not stop when ball is out of play
Law 8: The start and restart of play	Opponent must be at least 4 yards away from the centre mark.
Law 9: Ball in and out of play	Out: Ball must completely cross the line to be out of play. In: Ball can be kicked inside the pitch.
Law 10: Determining the outcome of a match	A goal is scored when the ball completely passes over the goal line, inside the goalposts.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	FIFA Laws of the Game apply. Fouls are penalised with a direct free kick, penalty kick or indirect free kick. Misconduct is penalised with a caution or a sending-off
Law 13: Free kicks	FIFA Laws of the Game apply. Free kicks are either direct or indirect. Each team will be allowed to give away five direct free kicks in each half. On the sixth foul and thereafter, a 10 metres kick is awarded to the opposing team. The defending team is not allowed to position any players (other than the goalkeeper) between the ball and the goal. The kick may be taken from the 10 metres mark or, if the foul was committed closer to the goal than 10 metres, from the position where the foul took place.
Law 14: The Penalty Kick	A penalty kick is awarded against a team that commits any fouls for which a direct free kick is awarded, inside its own penalty area and while the ball is in play. Players other than the kick taker must stay 4 yards away from the spot.
Law 15: The Kick-in	A kick-in is awarded to the opponents of the player who last touches the ball when the whole of the ball crosses the touch line, either on the ground or in the air, or touches the ceiling of the hall.
Law 16: The Goal Clearance	If the attacking team touches the ball last before it crosses the goal line, a goal clearance is awarded to the defending team. The ball is thrown from any point inside the penalty area by the goalkeeper of the defending team and within four seconds of being ready to do so.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team. It must be taken from the corner arc and the opponent must remain 4 yards away from the corner arc till the kick is taken.

BEACH SOCCER



MODIFIED BEACH SOCCER LAWS OF THE GAME: 3v3

Law 1: The Field of Play	The field of play shall be composed of sand. Width: Maximum 12 metres Length: Maximum 16 metres Penalty area is defined by an imaginary line between cones/flags placed 4 metres from each goal line
Law 2: The Ball	A football with reduced air pressure can be used.
Law 3: The Players	4-5 players (3 outfield players + 1-2 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours. Footwear is not permitted
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Under 6: Match time: 3 periods of 3 minutes each. Interval time: 1 minute Under 7: Match time: 3 periods of 4 minutes each. Interval time: 1 minute Running Clock: Clock does not stop when ball is out of play
Law 8: The start and restart of play	Opponent must be at least 2 yards away from the centre mark.
Law 9: Ball in and out of play	FIFA Laws of the Game apply
Law 10: Determining the outcome of a match	FIFA Laws of the Game apply. A match can end in a win/loss/draw for the team.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	FIFA Laws of the Game apply
Law 13: Free kicks	If a defending team commits a foul in their own half, all players must remain behind the ball until the free kick is taken. If the foul is committed in the opponents' half, all players must stay at least 2 yards away from the ball until the free-kick is taken and cannot stand in the line of fire. In case of a foul on a player, the free kick must be taken by the fouled player, unless injured.
Law 14: The Penalty Kick	A penalty kick is awarded if a player commits a free-kick offence inside the penalty area. Players other than the kick taker must stay 2 yards away and behind the penalty spot.
Law 15: The Kick-in/Throw-in	A kick-in/throw-in is awarded to the opponents of the player who last touches the ball when the whole of the ball crosses the touch line. The play can be restarted by a kick-in or a throw-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED BEACH SOCCER LAWS OF THE GAME: 4V4

Law 1: The Field of Play	The field of play shall be composed of sand. Width: Maximum 15 metres Length: Maximum 20 metres Penalty area is defined by an imaginary line between cones/flags placed 5 metres from each goal line
Law 2: The Ball	A football with reduced air pressure can be used.
Law 3: The Players	6-7 players (4 outfield players + 2-3 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Team kit should be like colours. Alternatively, like colour bibs can also be used. Opposite team should wear different colours. Footwear is not permitted
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Under 7 and 8: Match time: 3 periods of 4 minutes each. Interval time: 1 minute Under 9 and 10: Match time: 3 periods of 5 minutes each. Interval time: 2 minutes Running Clock: Clock does not stop when ball is out of play
Law 8: The start and restart of play	Opponent must be at least 3 yards away from the centre mark.
Law 9: Ball in and out of play	FIFA Laws of the Game apply
Law 10: Determining the outcome of a match	FIFA Laws of the Game apply. A match can end in a win/loss/draw for the team.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	FIFA Laws of the Game apply
Law 13: Free kicks	If a defending team commits a foul in their own half, all players must remain behind the ball until the free kick is taken. If the foul is committed in the opponents' half, all players must stay at least 3 yards away from the ball until the free-kick is taken and cannot stand in the line of fire. In case of a foul on a player, the free kick must be taken by the fouled player, unless injured.
Law 14: The Penalty Kick	A penalty kick is awarded if a player commits a free-kick offence inside the penalty area. Players other than the kick taker must stay 3 yards away and behind the penalty spot.
Law 15: The Kick-in/Throw-in	A kick-in/throw-in is awarded to the opponents of the player who last touches the ball when the whole of the ball crosses the touch line. The play can be restarted by a kick-in or a throw-in.
Law 16: The Goal Kick	If the attacking team last touches the ball before it crosses the goal line, a goal kick is awarded to the defending team. Goal kick can be taken from anywhere within the goal area. In some cases, goal area and penalty area may mean the same.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.

MODIFIED BEACH SOCCER LAWS OF THE GAME: 5V5(GK)

Law 1: The Field of Play	The field of play shall be composed of sand. Width: Maximum 18 metres Length: Maximum 24 metres Penalty area is defined by an imaginary line between cones/flags placed 6 metres from each goal line
Law 2: The Ball	A football with reduced air pressure can be used.
Law 3: The Players	8-9 players (4 outfield players + goalkeeper + 3-4 substitutes) Substitution is unlimited and can occur at any time.
Law 4: The Players' Equipment	Team kit should be like colours. Alternatively, like colour bibs can also be used. The Opposing team should wear different colours. Footwear is not permitted
Law 5: The Referee	A Game Observer may be used to keep the playing environment fun, safe and focused on the children. Other responsibilities include keeping time, observing rules, start, stop and restart play, keeping scores and noting the 'Most Valuable Player' from both teams.
Law 6: The Other Match Officials	Other match officials are optional.
Law 7: The Duration of the Match	Under 9 and 10: Match time: 3 periods of 5 minutes each. Interval time: 2 minutes Under 11 and 12: Match time: 3 periods of 6 minutes each. Interval time: 2 minutes Running Clock: Clock does not stop when ball is out of play
Law 8: The start and restart of play	Opponent must be at least 4 yards away from the centre mark.
Law 9: Ball in and out of play	FIFA Laws of the Game apply
Law 10: Determining the outcome of a match	FIFA Laws of the Game apply. A match can end in a win/loss/draw for the team.
Law 11: Offside	No offside
Law 12: Fouls and Misconduct	FIFA Laws of the Game apply
Law 13: Free kicks	If a defending team commits a foul in their own half, all players must remain behind the ball until the free kick is taken. If the foul is committed in the opponents' half, all players must stay at least 4 yards away from the ball until the free-kick is taken and cannot stand in the line of fire. In case of a foul on a player, the free kick must be taken by the fouled player, unless injured.
Law 14: The Penalty Kick	A penalty kick is awarded if a player commits a free-kick offence inside the penalty area. Players other than the kick taker must stay 4 yards away and behind the penalty spot.
Law 15: The Kick-in/Throw-in	A kick-in/throw-in is awarded to the opponents of the player who last touches the ball when the whole of the ball crosses the touch line. The play can be restarted by a kick-in or a throw-in.
Law 16: The Goal Clearance	If the attacking team touches the ball last before it crosses the goal line, a goal clearance is awarded to the defending team. The ball is thrown from any point inside the penalty area by the goalkeeper of the defending team and within four seconds of being ready to do so.
Law 17: The Corner Kick	If the defending team touches the ball last before it crosses the goal line, a corner kick is awarded to the attacking team.



Following are the weightages and examples of how the Leagues would becompared and ranked

	Weightage	Leagne A	Points	League B	Points	League C Points	Points
Total matches	xl.5	336	504	168	252	324	486
Number of U6 Players	xl.5	0	0	0	0	68	102
Number of U7 Players	xl.5	0	0	0	0	0	0
Number of U8 Players	xl.5	48	72	89	102	82	123
Number of U9 Players	x1.25	64	80	0	0	0	0
Number of U10 Players	x1.25	80	100	100	125	112	140
Number of U11 Players	x1.0	0	0	0	0	0	0
Number of U12 Players	x1.0	0	0	157	157	0	0
Number of Girls	x2.0	Ε	22	25	20	38	76
Registered E Certificate Coaches ¹	x5.0	01	50	ಬ	25	20	100
Venue Assessment ²	x5.0	86	430	96	480	54	270
Use of Social Media ³	x50	Yes	20	Yes	20	O N	0
Ratings	1	i.	1308		1241	i.	1297

1: Total number of Team Managers who are registered with their Coach Registration ID on the App 3: Use of "#goldenbabyleague" while putting relevant posts on Social Media. 2: Assessment will be done by an AIFF representative



Topics	Parameters	Weightage
Football Pitch	Is the pitch size as per the Standards of Play? (Yes/No) If 'No', please give details.	3
	Has the pitch been marked properly? (Yes/No) If 'No', please share comments.	3
	Are the dimensions of goalposts as per the match guidelines 3? (Yes/No) If 'No', please share comments.	2
	Rate how safe is it to play on the pitch?	5
		13
Equipment	Rate if there is an appropriate number of balls being used for the matches?	2
	Are the football sizes as per the match guidelines, if 'No', please share comments.	3
	Are the teams wearing different jersey colours (or bibs, if the colours are the same)?	2
	Are the players wearing full kit (shorts, jersey, shoes, shin guards, stockings), as per the law 4 of the standards of play?	2
		9
Facilities	Is there a provision of shed, for the players, coaches, and referees? (especially in case of extreme weather conditions)	2
	Are there any designated 'rest areas' for players, coaches, and referees?	2
	Is there a provision of 'drinking water' on the field?	6
		10
Medical	Is there provision of first-aid kit, near the football pitch?	6
	Is there a presence of a physiotherapist/doctor during the matches?	5
	Has the League Operator displayed the emergency contact details (ambulance, hospital, doctor) at the venue?	2
		13

Toilet	Is there a provision of toilets near the playing premises?	5
	Are there separate toilets for males and females?	4
	Are the toilets kept clean?	4
	Is there 'running water' in the restrooms?	4
		17
Referees	Are the appropriate number of referees appointed?	
	Are the referees in a proper kit?	2
	Is refereeing being done in accordance with the prescribed standards of play?	2
		7
Branding	Is any kind of branding being done at the venue?	2
	Are AIFF and Golden Baby Leagues branding being used?	2
		4
Child Safeguarding	Was it a positive and fun experience of football for the children during your observation?	4
	Are the children wearing protective equipment during play?	3
	Are there an appropriate number of adults to supervise the children? Adults include parents, coaches, volunteers etc.	3
	Were the adults using positive and encouraging language/behavior to motivate the players?	4
	Are photos of children being taken by authorised people only and football related?	3
		17
Miscellaneous	Is the league being organized and operated as per the match guidelines?	5
	If girls are playing, are they being given adequate playing time?	5
		10
	Total	100



IMPORTANT CONTACTS

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